

Recreational Coach Workshop Participant Manual



UNITED STATES TENNIS ASSOCIATION



IT'S YOUR GAME™

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Purpose and Objectives of the Workshop

The **purpose** of this Recreational Coach Workshop (RCW) is to offer training and resources to coaches working at the beginner to intermediate level in a group environment.

Objectives:

- Give tools on how to teach/coach groups or teams of beginners and intermediates.
- Introduce the QuickStart Tennis format and its rationale.
- Have fun, be active, and PLAY TO LEARN.

You will receive the following **benefits** after you have attended the entire 6-hour RCW and handed in your completed Participant Evaluation:

- Low compression Ball
- Foam Ball
- Top 10 Games Every Coach Should Know CD-Rom
- Participant Card
- Learn to Rally and Play Guide

Eligibility to join the USPTA as a Developmental Coach and PTR as a Recreational Coach (see page 16 for more information).

I. Characteristics of a good teacher/coach:

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II. Characteristics of a good lesson/practice:

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III. Workshop expectations:

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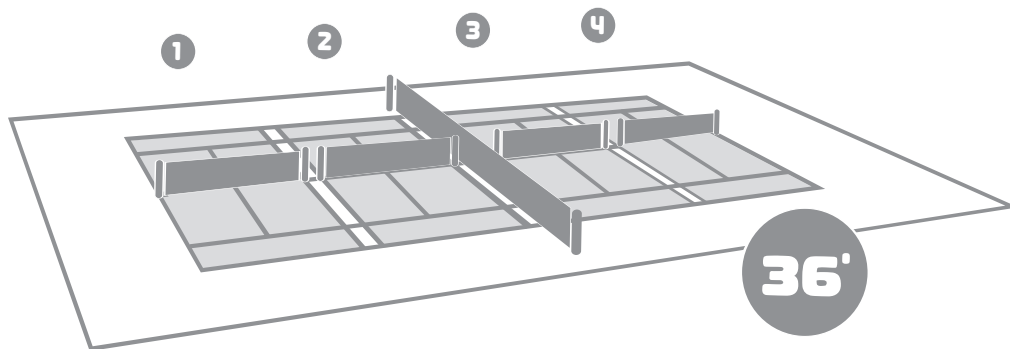
IV. QuickStart Tennis Format

QuickStart Tennis is a format of play and competition for children ages 10 and under and 8 and under. The format includes six specifications--court size, net height, age, ball speed and weight, size of racquet and scoring-- that are age and developmentally appropriate for younger children. All of the specs must be used together for optimal success.

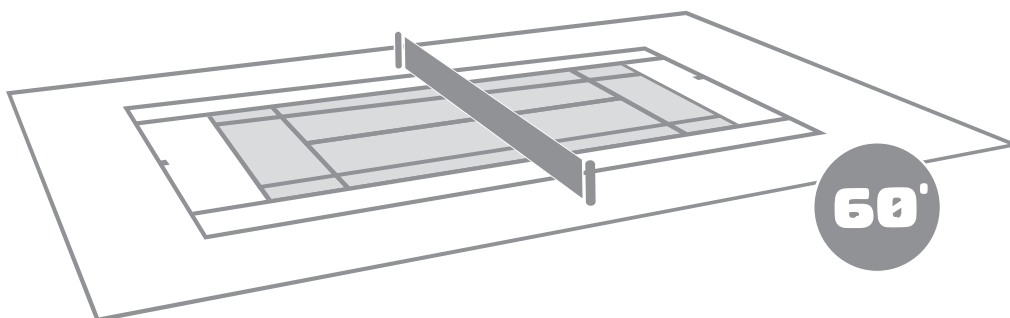
A 36-foot court is used for children age eight and under, and a 60-foot court for children age 10 and under.

The goals for QuickStart Tennis are to:

- Increase the number of beginning players ages 5 to 10.
- Increase the retention of players ages 5 to 10 and beyond.
- Improve the technical, tactical, and physical development of players ages 5 to 10.
- Develop future champions.
- Improve the wellness of youth playing tennis.



AGE	COURT SIZE	RACQUET	BALL	NET HEIGHT	SCORING
8 years and under	36'x18'	up to 23"	foam or very low compression	2' 9"	best of 3 games 1st to 7 points wins game first to win 2



AGE	COURT SIZE	RACQUET	BALL	NET HEIGHT	SCORING
10 years and under	60' x 21' singles 60' x 27' doubles	up to 25"	low compression	3'	best of 3 sets of 1st to 4 games with 3rd set 1st to 7 points

Did You Know: The US Open is the highest-attended annual sporting event in the world.

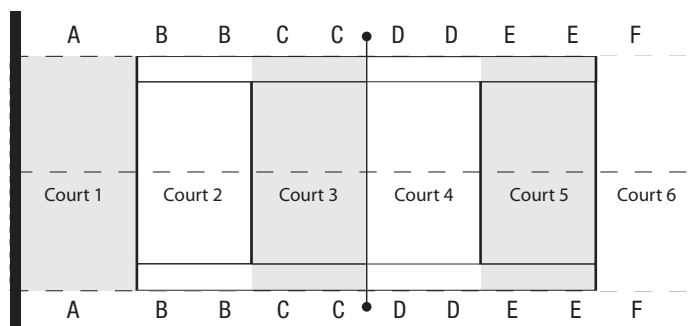
V. Instant Rally Progression – Groundstroke Progression

- Racquet Handling Skills - Self Rally
- Self-Rally on Target
- Partner Rally on Target
- Partner Rally over a Line
- Partner Rally over a Net: Forehand Rally
- Team Rallies

Skill Developers/ Rally Reinforcers:

- Roll a ball across a line to a partner. Partner stops the ball and rolls it back. (Age 5-6)
- Bump ball with racquet over a line or cone with a partner. (Ages 5-8)
- Allow multiple bounces or require multiple bounces to facilitate tracking skills. (Ages 5-10)
- To improve timing when receiving the ball, have players call out “bounce-hit.” “Bounce” is called out when the ball hits the ground, and “hit” when the ball is struck with the racquet. (Ages 7-10)
- **Toss-hit-catch:** One player tosses the ball underhand and the other player hits it under control back to the tosser, who catches it. (7-10)
- **Self feed and trap:** Players take turns drop-hitting the ball to each other and trapping the ball on their strings off the bounce. (9-10 and up)
- **Self feed-hit-trap:** Player A bounce-hits the ball to Player B. Player B hits the ball back to Player A. Player A traps the ball on the strings off the bounce and repeats the sequence. (9-10 and up)
- **Juggle Rally:** Players hit a ball to each other. If a player isn't in good position to hit the ball, she can hit it up to herself (juggle) and then hit it to her partner. Each player can juggle the ball as many times as needed until they are in position to return it to their partner. (9-10 and up)
- **Lobster Trap:** Players find a partner. Player A holds one racquet in each hand (“lobster claws”). Player B tosses the ball to Player A, who traps it between the strings of both racquets. Player A then lets the ball drop and hits it back to Player B. (9-10 and up)

VI. Organizing Tennis Play



A-F=Players

VII. Volley, Serve and Return Progression

Volley

Serve

Return

VIII. Coaching Tennis Technique

Every shot is determined by PAS:

P _____

A _____

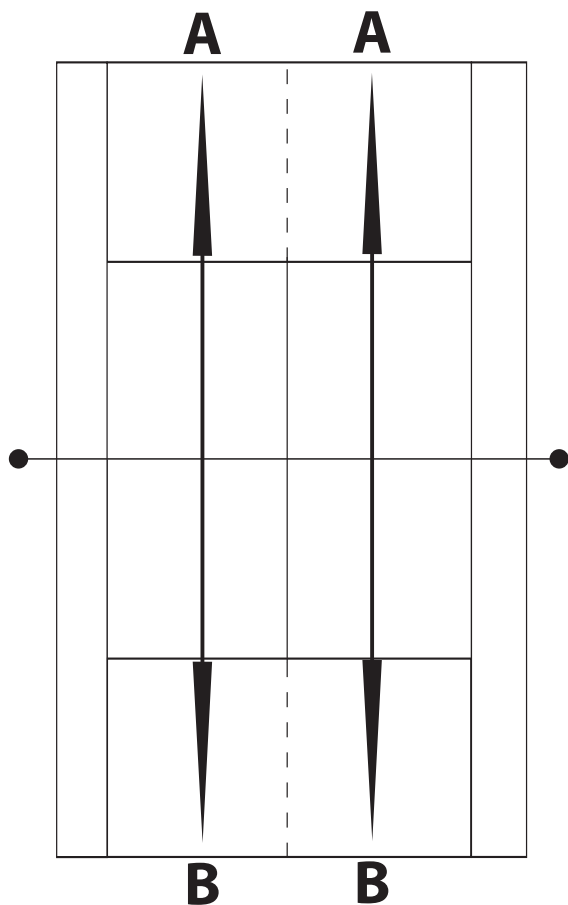
S _____

5 controls:

1. side to side
2. high and low
3. short and deep
4. spin
5. speed

Notes

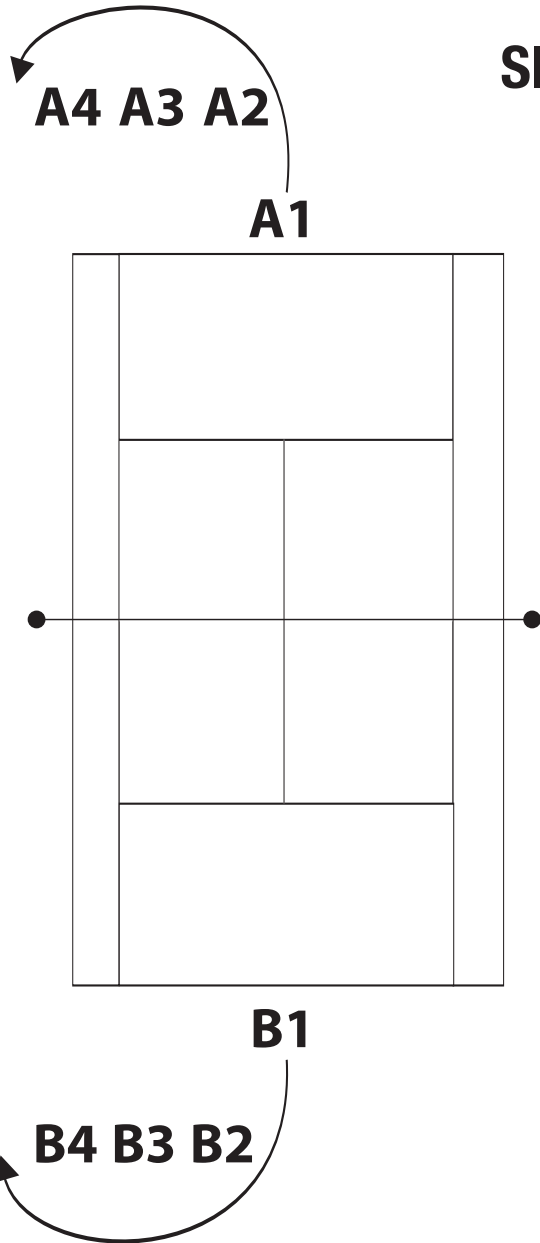
SINGLES GAMES



#1 - One Ball Live

- A minimum of 6 players is needed for this game.
- Two sets of players rally with one another in a “split-court” set up, in which the court is halved vertically.
- Two balls are put in play with a drop-hit, for two simultaneous rallies.
- Once an error is made, the person making the error calls “out one ball live!” and the remaining ball is played out among the four players.
- The winning team scores a point and stays to play against two new players.
- Play until one team reaches 10 points and is declared the winner.
- This game encourages consistency of singles with a quick transition to doubles, quick reaction time, and blends a cooperative element into a competitive element. Players must also think quickly and creatively to win points.

SINGLES GAMES

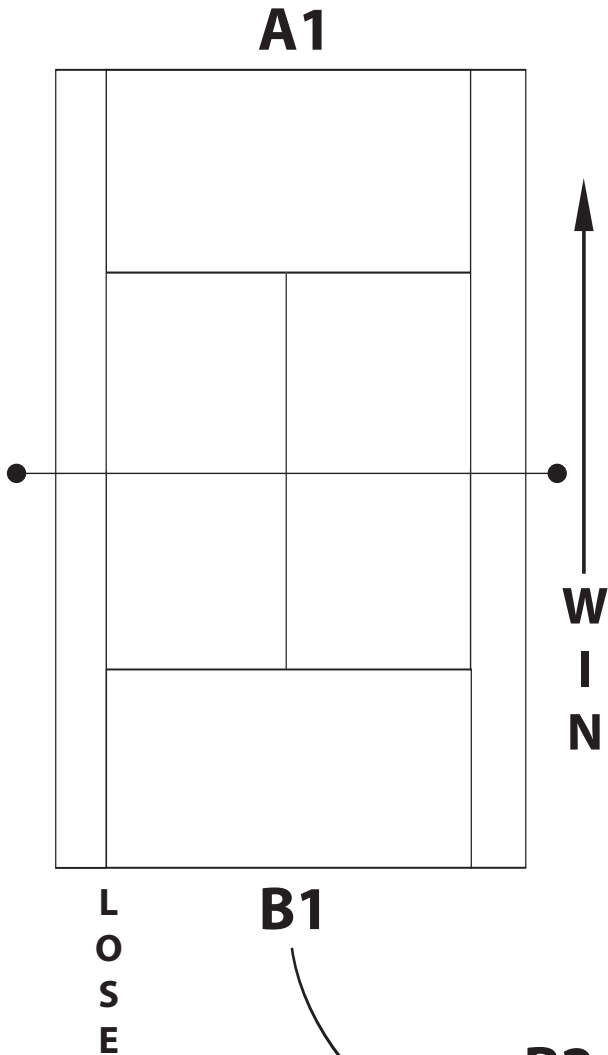


#2 - Tag Team Singles

- A minimum of 4 players is needed for this game.
- Players are split into two groups and each forms a line behind the middle of each baseline.
- One player is “up” on each side (A1 and B1).
- A1 drop hits the ball and runs to the back of her line.
- Then B1 hits the ball and runs to back of his line.
- After each player hits the ball once, each runs to the back of their line, keeping the point going until one side misses.
- Each line can keep track of how many points they win. The first team to 10 points is declared the winner.
- This game develops teamwork, encourages consistency, gets many players hitting balls in limited space, and is great at developing singles tactics.
- Variations to work on different skills/tactics:
 - Hitting deep: If the ball lands in front of service line, the point is over.
 - Players hit all cross court or down the line shots.

Did You Know: Americans Bob and Mike Bryan have been the #1 doubles team in the world for four out of the last five years.

SINGLES GAMES

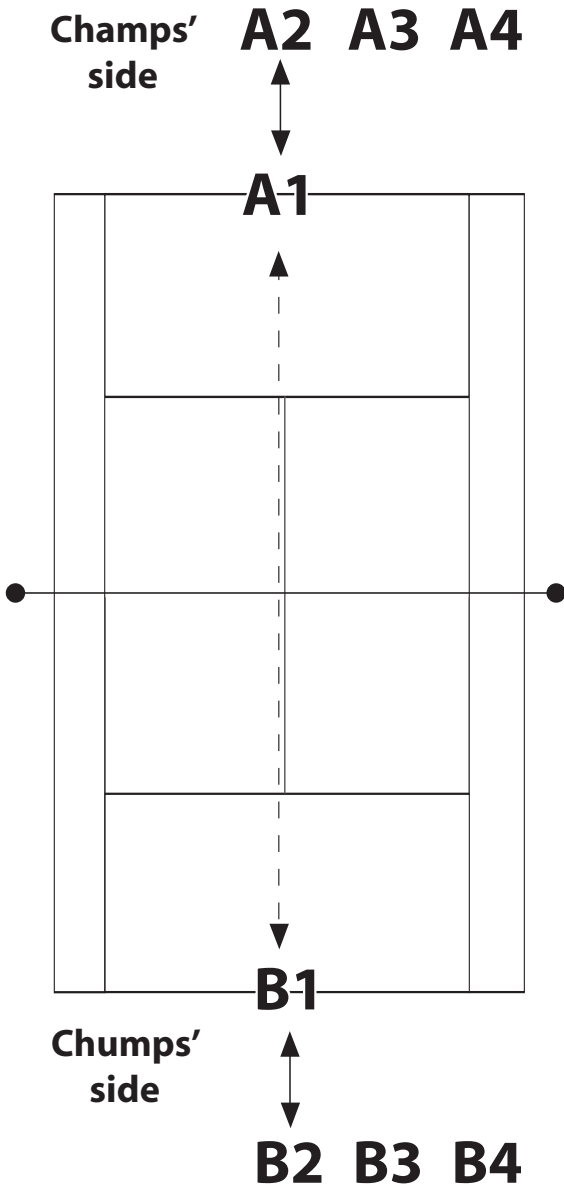


#3 - Champion of the Court

- A designated champion competes against a line of at least 3 challengers.
- The champion (A1) assumes a baseline position on one side of the court.
- Other players (i.e. the challengers, diagrammed as B1-B4) wait at the back of the opposite side of the court.
- The first challenger, B1, assumes opposite baseline position. B1 drop-hits or serves the ball to A1, and a point is played using the singles court boundaries.
- If B1 wins, he is the new champion and runs to the other side of the court (the Champion's side).
- If A1 wins, she stays and plays a point against B2.
- The coach can set up this game to work on many different tactics and skills:
 - Hitting deep: If the ball lands in front of service line, the point is over.
 - Variety: Players cannot hit the same shot twice in a row (topspin forehand, slice backhand, lob, etc.)

Variations: The Challengers have to win three points before becoming the Champion.

SINGLES GAMES

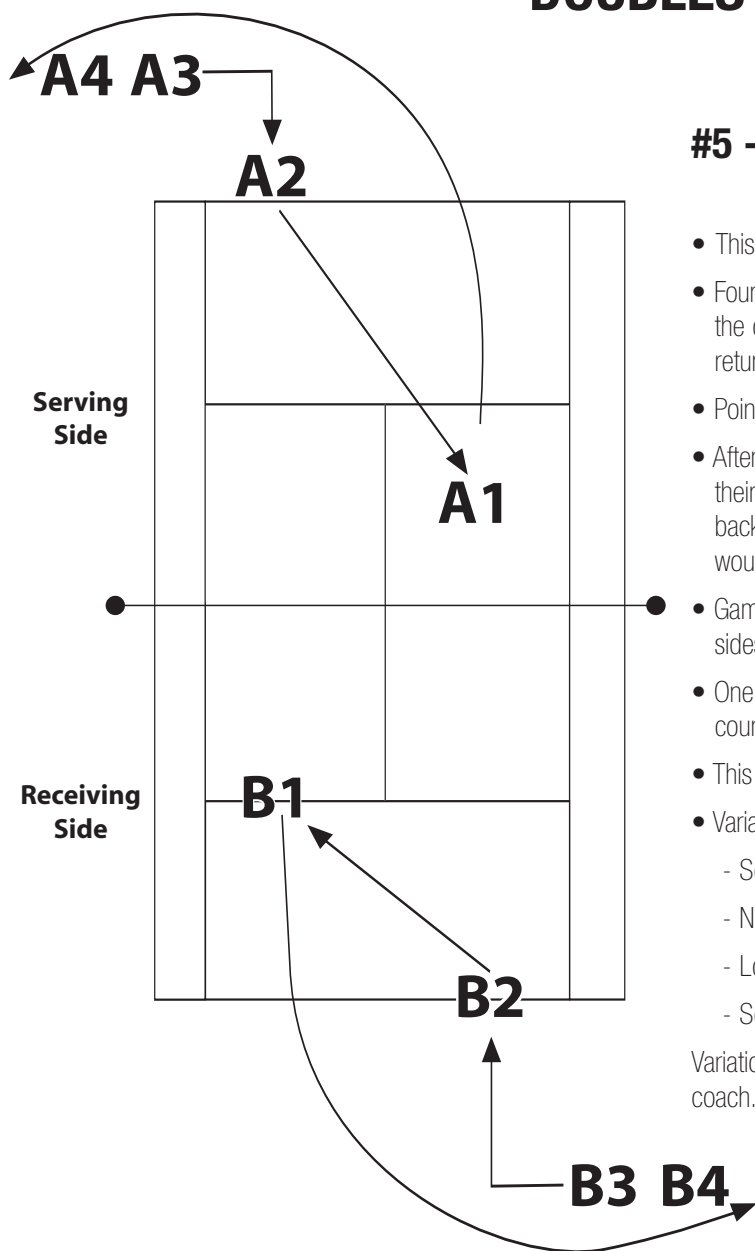


#4 - Champs and Chumps

- A minimum of 6 players is needed for this game.
- Three or four players line up behind the baseline on each side of the court. One side of the court is designated as the Champs' side while the other is called the Chumps' side.
- The first player from each side plays out a point, using the singles-court boundaries.
- The player that wins the point goes to the end of the Champions' line while the loser goes to the end of the Chumps' line. The other players rotate through their line in order.
- Players can start the point with a drop-hit from the baseline or a serve.
- This game allows players to work on singles tactics in match conditions with multiple players on one court.
- Variations to work on different skills/tactics:
 - Hitting deep: If the ball lands in front of service line, the point is over.
 - Backhand: Require that the ball be fed to the backhand.
 - Variety: Players cannot hit the same shot twice in a row (topspin forehand, slice backhand, lob, etc.)

Did You Know: 6.1 million new players in the US began playing tennis in 2006. (TIA/Sports Marketing Surveys)

DOUBLES GAMES

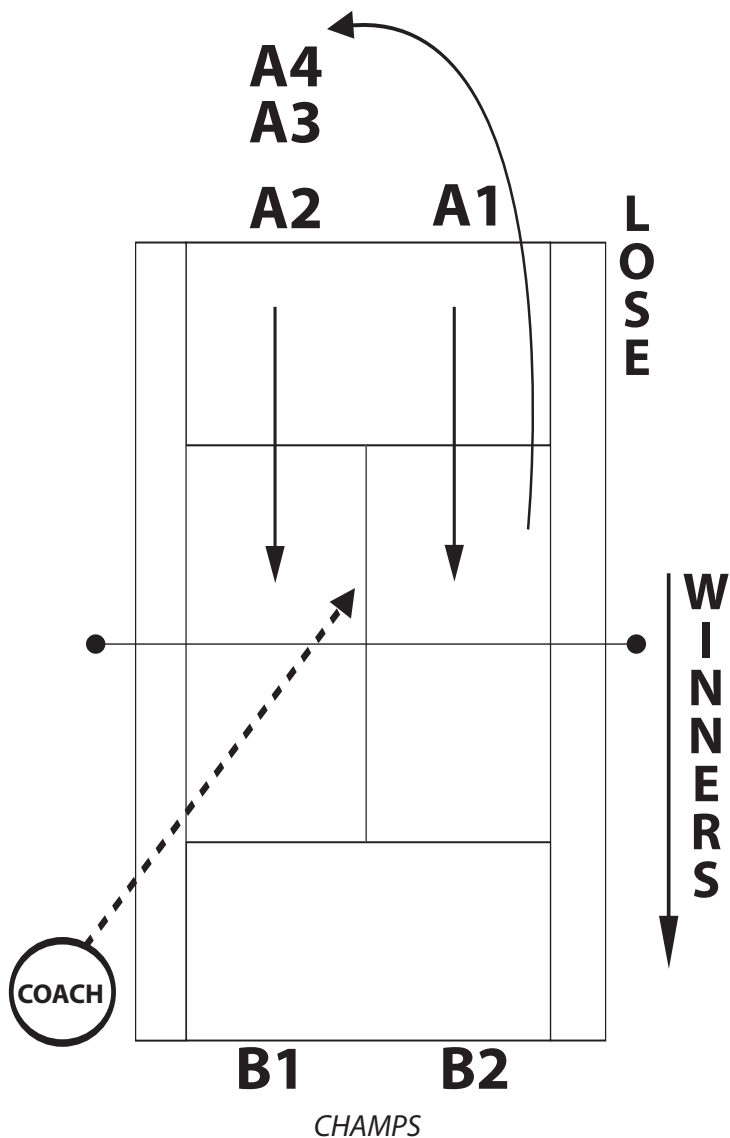


#5 - Team Doubles

- This game requires a minimum of 6 players.
- Four players assume the typical doubles positions on each side the court. One side is the serving side and one side is the returning side.
- Points can begin with a drop-hit or a serve.
- After a point is played, players take turns rotating one spot on their side of the net. For example, player A1 would move to the back of the "A" line, player A2 would move to the net and A3 would be on the baseline.
- Games can be played to 7 or 11 points with teams switching sides of the court after each game.
- One side serves the entire game. All serves are from the deuce court.
- This game creates realistic doubles situations.
- Variations to work on different skills/tactics:
 - Serving: Allow only one serve to work on consistency.
 - Net Play: Award 2 bonus points for a winning volley.
 - Lobs: Require the first shot to be lob.
 - Serve & Volley: Server must follow their serve to the net.

Variations: Points can begin with a drop-hit, serve, or feed from the coach.

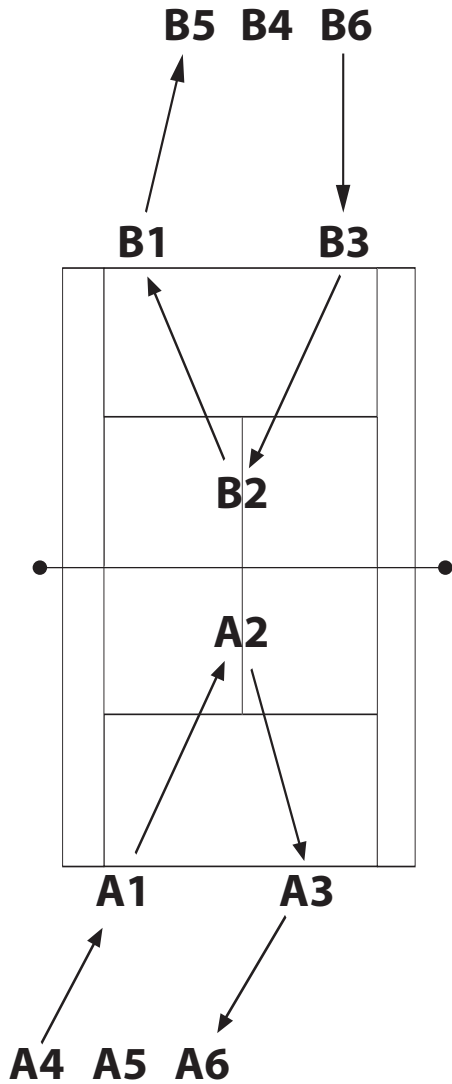
DOUBLES GAMES



#7 - Champs of the Court Doubles

- This game requires 6 to 8 players per court.
- A "champion" doubles team (B1 & B2) competes against a line of "challengers" (A1-A4).
- To start, the champs assume baseline positions on one end of the court.
- All challengers wait at the back of the opposite end of the court, with the first two (A1 & A2) assuming baseline positions.
- The challengers play 3 points against the champions:
 - On the first point, the coach feeds a short ball to the challengers (A1 & A2). Team A hits an approach shot and plays out the point.
 - The coach feeds the second point as a volley or half-volley to the same side.
 - The third point is a lob fed for an overhead.
- If the challengers win 2 out of 3, they take the place of the champions and hustle to the other side of the court.
- The coach then counts down "3-2-1" and feeds to the next challenging team while the losing team rotates to the back of the challengers' line.
- This game gives players realistic opportunities to practice transitioning to the net and works on skills such as the approach, volley, and overhead.

FUN GROUP GAMES - SUPERSIZED

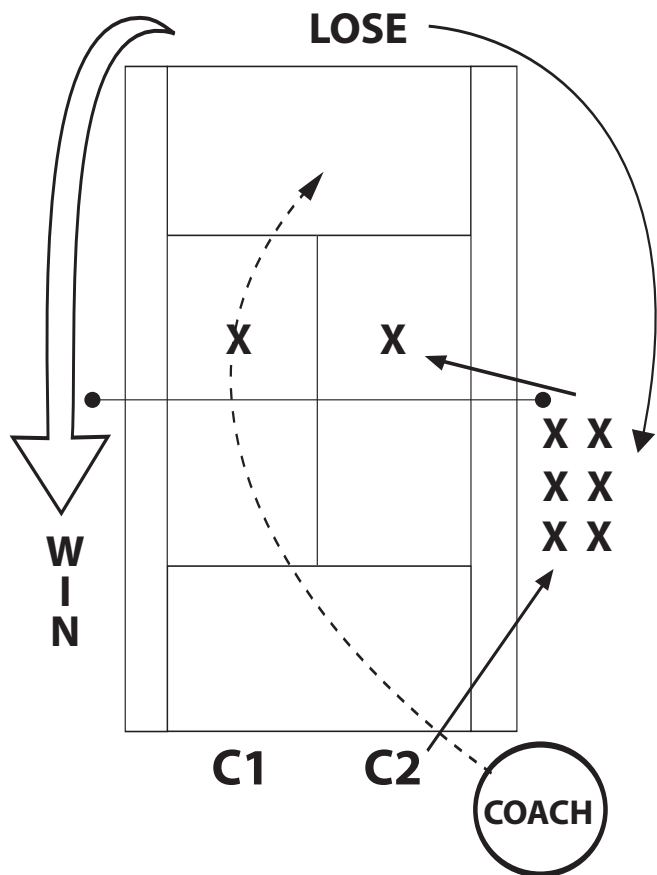


#8 - Triples

- In this game, players are divided into two teams of 3-6 players.
- Each side forms a triangle with one person at the net and two players behind the baseline.
- Extra players wait at the back fence to fill in from the baseline after each point. The ball is fed into play by a coach or a player and the point is played out using the doubles court.
- After each point, players rotate clockwise.
- The first team to 10 points wins the game.
- This game helps develop quicker reactions and alertness at the net.
- Players at the net should be very active and try to volley every ball hit from the opponent in the backcourt position.

FUN GROUP GAMES - SUPERSIZED

#9 - Deep Desperation



- A minimum of 10 players is needed for this game.
- A doubles "champion" team (C1 & C2) is placed on one baseline.
- All other players line up with a partner at the net post.
- The first team at the net post takes positions at the net. The coach begins each point with a high lob to the open court. The players at the net must chase down the lob (letting it bounce) and play out the point against the champion team.
- If the challenging team wins, they run over to replace the champions.
- A new ball is fed high into the air to the next challenging team. The players at the net post must move quickly onto the court to play the ball.
- If the challenging team loses the point, they quickly go to the end of the net post line and the next team of challengers comes in to play out the lob.
- Whoever is left in the champion position after a designated amount of time wins the game.
- This game emphasizes communication between partners and works on chasing down lobs and transitioning from defense to offense. It is ideal for handling a very large group.

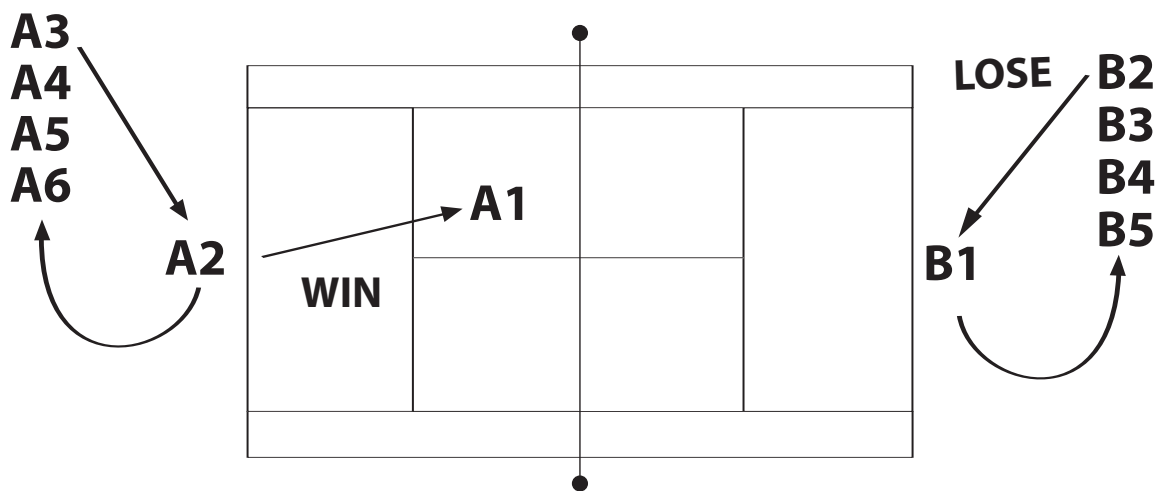
FUN GROUP GAMES - SUPERSIZED

#10 - Wipe-Out

In this game, the group is divided into two teams of at least 5 players each. Each team stands in a line along the back fence on opposite sides of the court. To begin, one person from each team plays a singles point beginning with a drop-hit. After the point, the winner stays on the court and adds a second person to his or her side of the court. The player who loses the point goes to the end of their line, and the next player drop-hits the ball to the two people on the opposite side.

- For example, A1 plays B1 and A1 wins the point.
- B1 goes to the end of the "B" line while A2 joins A1 on the court.
- B2 becomes the new lone player and puts the ball in play with a drop-hit.
- Team "A" must play into the singles court but B2 can use the doubles court.
- If Team "A" wins again, A3 is added to the court to play against the new player B3.
- B3 will drop-hit to begin the next point. If B3 wins, she adds B4 to her court and plays A4 only.
- In this case, players A1 through 3 are "wiped out" and return to the end of the line. Play continues until one entire team is on the court and wins the next point.
- This game is a good team building activity that builds camaraderie. Players must use creative solutions to win the point.

This game usually seesaws back and forth with teams adding players and then getting wiped out. This game is effective for extra large groups of 10 or more people. Note: Always start the ball from the side with one player and be sure players maintain their order.



What Next?

Resources for the Recreational Coach

Employment and Volunteer Opportunities

- Become a tennis official: usta.com/rules
- National Recreation and Park Association: nrpa.org
- Volunteer - contact you USTA Section: usta.com/getinvolved
- Contact your local Park, High School, Middle School, Tennis Club, NJTL program, and Community Center to inquire about tennis coaching opportunities in your community.

Further Information on Teaching/Coaching

- Quickstart Tennis: partners.quickstarttennis.com
- The Top Ten Games Every Coach Should Know (Animated): usta.com/top10games
- USTA Coaching Youth Tennis Online Course: asep.com
Go to "course catalog" and select "Coaching Youth Tennis Online Course"
- High School Coach Resources: usta.com/schools
Register as a No-Cut High School Tennis Coach: usta.com/nocut
- USTA Junior Team Tennis: usta.com/jtt
- USTA Player Development website: playerdevelopment.usta.com

Important Dates

- USTA Tennis Teachers Conference: usta.com/ttc
Held in New York City from Aug. 23-26, 2008
- U.S. Open: usopen.org
Held in Flushing Meadows, New York from Aug. 25-Sept. 8, 2008
- USPTA World Conference on Tennis
La Quinta, CA, Sept. 15-20, 2008
- PTR International Tennis Symposium
Hilton Head Island, SC, Feb. 16 - 22, 2008

Tennis Teaching Organizations

The information from your participant evaluation is sent to both the USPTA and PTR. After completing the 6-hour RCW, you are eligible to join the PTR as a Recreational Coach and the USPTA as a Developmental Coach. You will receive information from both organizations by mail approximately two months after the workshop.

Professional Tennis Registry (PTR)
www.pptrennis.org
800-421-6289

United States Professional Tennis Association (USPTA)
www.uspta.org
800-USPTA-4U

(Please note that these are not teaching certifications, but memberships. These classifications are designed for people who may already be teaching tennis – as high school coaches, at recreational facilities, or in other part-time situations – but not immediate candidates for careers as full-time tennis teaching professionals.)

Tennis Equipment

See page 166 in the Learn to Rally and Play guide.

The USTA is pleased to recognize:

Recreational Coach Workshop Trainer of the Year

2007: Mike Carter, Austin, TX
2006: Butch Staples, Chicago, IL

Recreational Coach Workshop Host Site of the Year

2007: Southeast Michigan Tennis Association (SEMTA)
Detroit, Michigan
RCW Director: Katrina Walker

2006: Portland After School Tennis (PAST) and Hillsboro Parks and Recreation
Portland, Oregon
RCW Directors: Andrea Peltosalo and Meagan Jossy

Become a USPTA Developmental Coach today and take your tennis teaching to new heights!

As a USPTA Developmental Coach, you will be:

- Part of the world's oldest and largest association of tennis teachers
- Promoting the growth of tennis
- Eligible for several member benefits including on-court liability insurance



Learn more about the tennis-teaching profession
at www.uspta.com



United States Professional Tennis Association

uspta.com | 800-877-8248

Become a USPTA Developmental Coach

Who we are

The United States Professional Tennis Association is the world's oldest and largest organization of tennis-teaching professionals. Founded in 1927, it has more than 14,500 members in the United States and in more than 60 foreign countries. USPTA strives to raise the standards of the tennis-teaching profession, while promoting a greater awareness of tennis.

USPTA certifies and educates tennis teachers and coaches. Its Career Development Program, including an extensive certification process, sets the standard by which all other tennis-teaching programs are judged. It offers the best benefits through technology, including an online distance learning center and pro shop.

USPTA Developmental Coach

The USPTA Developmental Coach category is designed for people who may already be teaching tennis – as high school coaches, at recreational facilities or in other part-time situations – but are not immediate candidates for careers as full-time teaching professionals.

To earn the Developmental Coach classification, applicants will learn the basic standards of tennis teaching during workshops led by the USTA.

To become a Developmental Coach, you would attend a USTA Recreational Coach Workshop. By completing the workshop, you will have proven your commitment to tennis. You will have also earned the opportunity to become a USPTA Developmental Coach – without attending another workshop.

You can join online at www.uspta.com, click on “How to Apply,” then “Developmental Coach.” You can also complete this form and mail it to us.

Name: _____

Address: _____

City, State, ZIP: _____

Phone: _____ e-mail: _____

Birthdate: _____ Social Security number: _____

Workshop date: _____ Workshop city: _____

Please check off the month in which you applying:

- | | | | |
|---|---|---|---|
| <input type="checkbox"/> Jan. – \$ 121.46 | <input type="checkbox"/> Feb. – \$110.42 | <input type="checkbox"/> March – \$99.38 | <input type="checkbox"/> April – \$ 88.33 |
| <input type="checkbox"/> May – \$77.29 | <input type="checkbox"/> June – \$55.21 | <input type="checkbox"/> July – \$55.12 | <input type="checkbox"/> Aug. – \$44.17 |
| <input type="checkbox"/> Sept. – \$33.13 | <input type="checkbox"/> Oct. – \$154.58* | <input type="checkbox"/> Nov. – \$143.54* | <input type="checkbox"/> Dec. – \$132.50* |

* Includes dues for the following year

Any questions? Please contact our Membership Department at (800) USPTA-4U (877-8248), or (713) 978-7782 from 8:30 a.m. to 5 p.m., Central time.



Setting the Standard for Tennis Teaching Excellence

Welcome RCW Participants!

PTR has supported the USTA's Recreational Coach Workshop since its inception. We encourage all participants to take the education you learn here back to your community. Through Full or Recreation Coach Membership in PTR, you will receive the benefits listed below, but most importantly, you will be informed about Professional Development Courses coming to your area. PTR's highly qualified clinicians conduct courses ranging from teaching programs for young children to curricula for scholastic team coaches. Join the largest global organization of tennis teachers and coaches - PTR. An application is on the reverse side for your convenience.

Benefits of PTR Membership

- Internationally recognized certification or affiliation in the largest global organization of tennis teachers and coaches
- Subscriptions to Tennis & PTR's award winning TennisPro magazine
- Sponsor Discounts from HEAD, Gamma, Diadora, Playmate, DecoTurf and others
- \$6 million liability insurance coverage available
- Free on-line Jobs Bulletin; Annual Membership Handbook & Directory
- Professional Development Workshops; Education manuals and DVDs
- PTR Week - International Tennis Symposium with world renowned speakers, Tennis Trade Show & 25K Championships
- Vacation in Jamaica as a Visiting Pro (for Full members who are certified Professional)

Recreation Coach Membership - Perfect for the recreation level player (less than 4.0 NTRP)

- Must first complete USTA RCW
- Educational Membership (not certification) for those who assist or teach as a volunteer
- Access to PTR's \$6 million liability insurance coverage
- Join PTR by calling 800-421-6289 or online at www.ptrtennis.org

Full Membership & Certification

- Players of all levels may be full members of PTR and receive the invaluable Preparation for Certification DVD
- A 4.0 NTRP level is required to become certified
- Register for a convenient Teaching Essentials Certification Workshop listed on our website
- Join PTR by calling 800-421-6289 or online at www.ptrtennis.org

PTR on Campus Membership

- All full time students age 16-23 years old with a 4.0 NTRP rating are eligible
- Enjoy all the benefits of PTR membership for only \$125 first year cost and \$25 annual dues while eligible
- Teaching Essentials Workshop is FREE! We'll come to your campus or you can attend any other TE Workshop
- Join PTR by calling 800-421-6289 or online at www.ptrtennis.org

Teaching Essentials Certification Workshop

The Teaching Essentials Certification Workshop prepares full PTR members for the 5-part certification exam. Usually held on a weekend, the 10 hour workshop covers fundamental group teaching techniques. Details of group lessons are demonstrated. The Preparation for Certification DVD details the PTR Standard Method, so you know exactly how to deliver the method. Emphasis is placed on the development of biomechanically sound strokes. Participants have the opportunity to practice teaching the strokes on court.

The workshop covers:

- Organizing and conducting a group lesson
- Teaching progressions for the serve, forehand and backhand
- Corrective Techniques
- Effective Stroke Demonstrations
- Spin serve, topspin lob, approach shot, volley, half volley & drop shot progressions

Join the largest organization of tennis teachers and coaches

For the most updated schedule of PTR Professional Development Workshops

www.ptrtennis.org

800-421-6289



Recreation Coach Application for Membership

Professional Tennis Registry is an international certification, education and membership service organization for tennis teachers and coaches. Although we stress certification, we also offer a Recreation Coach Membership for those who do not wish to become certified.

Recreation Coach Membership Dues: \$85 annually or \$110 (see below)	
Join in these months for Rec Coach membership through the current membership year (Sept. 1 - Aug. 31). September, October, November, December, January, February	\$85
Join in these months for Rec Coach membership through the current year and <u>all of the following membership year</u> (Sept. 1 - Aug. 31). March, April, May, June, July, August	\$110

Optional \$6 Million Liability Coverage is available to Rec Coach Members at a cost of \$40 per year (\$20 per year for PTR on Campus members)

PTR on Campus Membership:
Must be a full time student between the ages of 16-23 years old and a 4.0 NTRP playing level
 May attend one FREE Teaching Essentials Workshop at any site where they are offered
 \$125 (includes one time, non-refundable \$100 initiation fee)
 Dues after first year are only \$25 while member is still eligible for PTR on Campus

Workshop Registration (optional): Teaching Essentials Certification Workshop & Test cost is \$95 (Rec Coaches may attend, but not test)
For the most updated list of PTR Professional Development and Teaching Essential Workshops go to www.ptrtennis.org, click Upcoming Events

Date of Workshop _____ Location _____

Please note: Recreation Coach members may not take the certification exam.

Name: First _____ Middle _____ Last _____

Mailing Address _____

City _____ State _____ Zip _____ Country _____

Home Phone () _____ Work () _____ Cell () _____

Birth date _____ Sex _____ Race(optional) _____ Email _____
Month/Day/Year

Place of Tennis Employment (if applicable) _____

If coaching tennis, *circle one* college/high school men's/women's head/asst pro other _____

.....
Total Fee Paid: \$ _____

Circle payment method: American Express MasterCard VISA Payment Enclosed

Card number _____ Exp. Date _____

Name as it appears on card _____ Signature _____

Make check or money order payable to PTR and send to
PTR, PO Box 4739, Hilton Head Island, SC 29928
or fax with credit card information to 843.686.2033
or sign-up online at www.ptrtennis.org

Love Tennis?

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official 2008
US Open
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t-shirt!**

For just \$40 a year you get...

- Advance access to discounted tickets to 20+ pro events nationwide
- Annual subscriptions to *TENNIS** and *USTA Magazine*
- Opportunity to participate in USTA League presented by Chrysler
- And that's just for starters!

Join Today!

- Visit USTA.com/jointoday
- Call 1-800-990-8782

To receive special offer, use
Source Code: ORG8



*For members subscribing to an Adult, Family or Life Membership, \$10 of all membership dues is allocated for a 1-year subscription to *TENNIS* magazine. For members subscribing to a Junior Membership, \$10 of all membership dues is allocated for a 1-year subscription to *SMASH* magazine. The amount allocated is not deductible from membership dues.

**Available while supplies last. Size XL only. USTA reserves the right to substitute. Offer expires 12/31/08.

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RECREATIONAL COACH WORKSHOPS

LOVE TENNIS, BE A COACH!

Recreational Coach Workshop Host Site Application

Workshop City, State: _____ Today's Date: _____

Workshop Location: _____

Workshop Date (minimum of 1 month in advance): _____

Approximate number of attendees (minimum 20): _____ Cost: \$ _____

Host Site Director (contact person): _____

E-mail Address: _____

Daytime Phone: _____ Fax: _____

Time (6 hours + 30 minute meal break. A common time is 9am - 3:30pm): _____

Trainer Request (optional): _____

Is this workshop hosted by an NJTL chapter or program? Yes No

If yes, what is your NJTL org name/ID number?

Is this workshop hosted by a park and recreation agency? Yes No

This workshop is generally for (check all that apply):

High School/College Students Parents Staff/Volunteer Training

High School Coaches PE Teachers* Other

*If there will only be PE Teachers in attendance, contact your USTA Section to schedule a school training.

Shipping Information (No P.O. boxes)

Name: _____

Address: _____

City: _____ State: _____ Zip Code: _____

I have read the RCW Host Site FAQ and Checklist at www.usta.com/rcwhostsite and understand what is required as an RCW Host Site Director.

I understand that an RCW is not a lesson or clinic, it is a workshop designed to instruct coaches to teach groups and beginners.

I understand that the RCW is a full 6 hours (not counting lunch) of on-court instruction led by the RCW Trainer.

I understand that I will be reimbursed only if all participant evaluations are completed, clean, and correctly filled out, and returned to the USTA within 3 months of the workshop.

I agree that I will notify the USTA two weeks prior to the workshop if I do not believe the workshop will have at least 20 attendees.

I confirm that I am reachable using both the phone number and e-mail address above.

Please fax completed application to (914) 697-2298.

You will be notified via email when your application is received and when it is approved.

FOR USTA OFFICE USE ONLY

Trainer Confirmation: _____

USTA Section Approval: _____ Date: _____



United States Tennis Association
70 West Red Oak Lane
White Plains, NY 10604-3602
www.usta.com